

### Giving a Presentation

How to give a good presentation How to give a good peer review feedback

School of Computing and Information Department of Computer Science

# **Presentation** Logistics



We'll have a midterm presentation session.

All talks must be emailed to me by Thursday midnight the day before your presentation

- Preferred format: PDF
- Alternative format: Powerpoint

>> Send these ASAP. We Powerpoint handles OSes terribly

- Please put a cover page with title, name, and project (So that everyone knows who you are and where you worked)
- Please number your slides!

## On the day of your presentation ...

### Presentations

- 5 minutes each group OR 10 minutes?
- I will cut you off if you go over
- I will hold up a sign at 1/2 minutes left
- Please DO NOT be late to class!
- Every group member should present something
   This requires planning and organizing
- Slides will be stored in order on my computer
   At end of talk, please close your slides and open next slides

# **Peer Review Logistics**



- Ask questions!
  - Pay attention and do it!
- Please use the review form on course website
  - More on this closer to the date
- I'm looking into how to submit these anonymously
   And easily



# Peer Review What Not To Do

### Don't be lax but also don't be harsh

### Don't judge presenter on the work done

- Judge presenter on how the work was presented
- A peer review is not about ...
  - Humiliating your peer
  - Demonstrating your vast sea of knowledge
  - Complaining about how much time was wasted listening
  - Using wording that triggers an emotional response

# SUPERSITE OF

# Peer Review What To Do

Take care to write summary of talk

- Shows your peer that you actually paid attention
- Support your overall merit score with data
  - Your subcategory scores should support your overall score
  - Your comments should give further justification

### Be constructive

- Positive comments are just as valuable as negative ones
- Remember, the goal is to help your peer



# Now let's talk about giving a good talk



# But first, some slide design fails

# Admire my beautiful slide

### OUTLINE

- Introduction
- Experimental
- Results
- Discussion
- Conclusions
- Future Work

# SUTERIAL CONTRACTOR

Admire my beautiful slide

A slide is not a work of art - curb your enthusiasm

Fonts, colors, and style should be consistent
 If not, the difference should convey a meaning

Also remember, a portion of population is color blind

By the way, was that outline slide *really* necessary?
 Most talks are structured that way - no information content

### Look at all the unused space

- Look at how much space you have unused on the top
- Now look at me



- Now look at how much space you have unused below
- Now I don't have space for another meme :'(

### Video



#### Look at it! Can't you see it?



Maybe larger?

### Video



d OBS File Edit View Profile Scene Collection Tools Help

nil jobediah -/Dropbox/Pittsburgh/Classes/C58447/2028/Autograder \$





🕒 📴 🐺 🔮 🗆 🔿 🖷 👉 🖁 🦃 🗢 🖬 🦉 🗣 🛛 Fri Feb 7 10:48 🔍 🚍

"jebodian.cs.pitt.edu" 18:48 87-Feb 2

### Video



#### Maybe focus on what matters ③



"jebediah.cs.pitt.edu" 10:53 07-Feb-20

# Look at my code, my code is amazing

Algorithm 1 A simple recursive scoring scheme.	_
1: Function score $(p \in \mathcal{P}, A.R \in \mathcal{R}, v \subseteq \mathcal{V}) : \mathbb{R}$	
2: // Filter credentials and initialize storage vector	
3: $C = \{c_i \mid c_i \in v.C \land head(c) = A.R\}$	
4: Discard all $c_i \in C$ of the form $A.R \leftarrow P', P' \neq P$	
5: $\bar{s} = [1, 0, \dots, 0]$ // vector in $\mathbb{R}^{ C +1}$	
6:	
7: for all $c_i \in C$ do	
8: $\overline{w_i} = v.\mathcal{A}.\text{weight}(c_i) // \text{weight vector for } c_i$	
9: if $c_i = A.R \leftarrow P$ then	
10: $\bar{t} = [1, 1]$	
11: else if $body(c_i) = B_1 \cdot R_1 \cap \cdots \cap B_k \cdot R_k$ then	
12: $t = [1, B_1.\text{score}(p, B_1.R_1), \dots, B_k.\text{score}(p, B_k.R_k)]$	
13: else if $body(c_i) = A.R_1.R_2$ then	
14: Find $B \subseteq A.R_1$ such that $\forall B_j \in B : P \in B_j.R_2$	
15: $t = [1, max_{B_j \in B}(B_j.\text{score}(p, B.R_2))]$	
16: if $\overline{t}$ contains any 0 entries then	
17: $\overline{s}[i] = 0$	
18: else	
$19: \qquad \overline{s}[i] = \overline{t} \cdot \overline{w_i}$	
20:	
21: // Get master weight vector and combine all weights	
22: $\overline{w} = v.\mathcal{A}.weight(A.R)$	
23: return $\overline{s} \cdot \overline{w}$	

# Look at my code, my code is amazing

Hate to break it to you but ...

Nobody wants to read your code (if avoidable)

- Nobody wants to read your code (if not avoidable)
   Nobody wants to read your code (period ;)
- If you really feel the need ...
  - At least explain at a high level what the code is trying to do
  - Focus audience attention at the part that is interesting

### Towers of Hanoi



Move all disks from a tower to another. You can use a third temporarily.

Move n-1 disks into "temp"

Move 1 disk into "dest"

Move n-1 disks into "dest"

# SUTERIA DE LE CONTRACTOR DE LE CONTRACTO

# By the power of recursion!!!

Recursive solution for the Hanoi towers

```
Void solve hanoi(n, src -> dest, temp)
   if (n == 0) return; Solve moving 0 disks!
    solve hanoi(n-1, src -> temp, dest);
   move(from, to);
                        Moving one disk is easy
    solve hanoi(n-1, temp -> dest, src);
Solve moving n-1 disks with the power of recursion!
```

### I am a math whiz

$$\operatorname{score}(p, A.R, v) = \sum_{(C_i, w_i) \in \operatorname{osets}_{\omega}(v.C, A.R)} w_i \cdot \frac{1}{2}^i$$

$$\omega_{len}(C_s, \_) = \gamma^{\max_{p \in \mathsf{paths}(C_s)}(\mathsf{length}(p))}$$
$$\omega_{ind}(C_s, C) = 1 - \frac{\max_{C_i \in C \setminus \{C_s\}}(|C_s \cap C_i|)}{|C_s|}$$
$$\omega_{li}(C_s, C) = \alpha \cdot \omega_{len}(C_s, \_) + \beta \cdot \omega_{ind}(C_s, C)$$

# SUTTER UN

### l am a math whiz

• Well guess what. Many are not.

Translate math to plain English whenever you can

At least highlight what matters, and what is the take home message



### Just read my text



#### Proof sketch:

**Monotonic.** To prove the monotonicity of Equation 6, we proceed by induction. We first assume that principal p has previously discovered the (ordered) collection of proofs and weights  $(C_1, w_1), \ldots, (C_n, w_n)$  for the role A.R. The base case that we must consider is that a new pair  $(C_s, w_s)$  is discovered such that no weight  $w_i$  is less than  $w_s$ . In this case, this new pair will introduce a new term to the end of the summation calculated by Equation 6, thereby increasing principal p's score for the role A.R.

Assume that  $(C_s, w_s)$  can be inserted before up to n terms in the sequence of  $(c_i, w_i)$  pairs while still preserving the monotonicity requirement. Now, assume that p has previously found proofs of authorization with the sequence of weights S = $(C_1, w_1), \ldots, (C_i, w_i), \ldots, (C_{i+n}, w_{i+n})$  and has now discovered a  $(C_s, w_s)$  pair such that  $w_s > w_i$ , thereby needing to be inserted before n + 1 terms in the sequence S. We first note that replacing  $(C_i, w_i)$  with  $(C_s, w)$  will generate a sequence S' that—when used in conjunction with Equation 6—will produce a score greater than that produced using S, since  $w_s > w_i$ and all other terms are the same. By the inductive hypothesis,  $(C_i, w_i)$  can then be re-inserted before the n final terms of S' while still preserving monotonicity.

# A STATE OF THE OWNER OWNE

# Just read my text

Then why am I listening to you?

Having too much to read can interfere with listening

Did you know?
 Reading and listening exercise same part of brain



# Content and delivery are just as (perhaps more) important

### **Issues with Content and Delivery**

### Issues with content:

- Why should we care about the problem?
- How will the results be useful in practice?
- Had no idea where talk was going!
- Missing context to understand problem setup

### Issues with delivery:

- Lack of eye contact
- Lecturing to the board/laptop, not the audience
- Speaks too quickly / too slowly
- Overruns allotted time

# Structure your talk based on your audience and the time that you have



Your audience: Generally smart individuals

- Computer Scientists? Yes
- Knowledgeable about your area? Maybe
- Knowledgeable about your problem? Probably not

Time is usually limited

- Invited talk: < 1 hour</p>
- Conference talk: 20 minutes or so
- Elevator talk: < 2 minutes</p>
- Your talk: 5-10 minutes

This is not a lot of time...



**Bottom line:** Your audience should learn something from your talk

### That's not a lot of time, how should I structure my talk to relate to these people?





This is a hard ... with interesting problem...

applications...



... that builds on prior work...

Two sub-parts:

- You solved a problem
- You used neat technological advancements to do this



#### **Hint:** Try to give audience one good take-home point

### It's not just what you say, but how you say it

### Body language says a lot

- Make eye contact with your audience
   *Corollary*: Face your audience
- Some movement is good
- Don't speak too fast (or too slow!)





### Make useful slides

- One primary idea per slide
- Use slide titles to convey take-away message
- Do not read your slides!
  - But put all important information there!
- A picture is worth a thousand words...

# A picture is worth a thousand words

 Edward R. Tufte, *The Visual Display of Quantitative Information*.
 Graphics Press (2001)

Graphic shows fluctuating mail workload in sync with the timing of political elections



# Practice, Practice, Practice



Practice makes better

- *Alone*: Work on your "script," smooth out transitions
- *Peer group*: Get used to other people being around
- Broader population: Assess outsider comprehensibility
- "Flash" is good, but too much flash is distracting
  - *Good*: Animations to progressively build diagrams
  - Bad: Animating every slide transition, every line
- Make sure you refer to every item on a slide
  - If you don't, it is always better to remove that item

It takes three weeks to prepare a good ad-lib speech

